Total Score:		Stance	Grip	Flight	Accuracy	Marking	Score
Student Name:	Backhand	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	/25
	Forehand	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	/25
	Hammer	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	/25
	Gameplay			A B C D E 25 20 15 10 5			/25

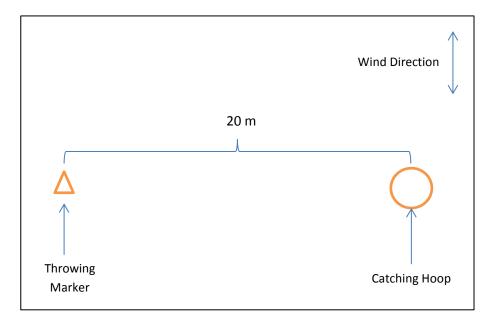
Total Score:		Stance	Grip	Flight	Accuracy	Marking	Score
Student Name:	Backhand	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	/25
	Forehand	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	/25
	Hammer	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	A B C D E 5 4 3 2 1	/25
	Gameplay			A B C D E 25 20 15 10 5			/25

Assessment Explanation:

- Students will undertake their assessments in pairs.
 - One student will demonstrate three Frisbee throwing skills. The forehand, the backhand and the hammer throw.
 - The other student will demonstrate their catching skills.
- Gameplay mark will be assessed during a competitive match.
- Students will be assessed across four criteria in each throw. Stance, Grip, Flight and Accuracy.
- Students have one attempt at all three throws. If upon completing their assessment they want to attempt it again, they may do so but will be restricted by a maximum achievement of a 'B' mark.
- Assessment course will be set up to allow for a crosswind. Three dedicated discs will be used for all the assessments.

Assessment Protocol:

- One student will take position near the throwing marker and their partner will take position standing in the first hoop.
- Students on preparing to attempt each of the throws will hold the stance position for 10 seconds to allow for assessment of stance and grip. (Note: Students must utilise this stance when throwing the Frisbee, not just hold the one stance and then adjust to a different stance when actually throwing.
- Student will throw their **first Frisbee forehand** at which flight and accuracy will be assessed.
- Their partner will be assessed on their marking skills.
- Student will then reset and throw their second Frisbee backhand.
- Their partner will be assessed on their marking skills.
- The partner will move back to the 30 meter hoop.
- Student will throw their third Frisbee as a hammer throw.
- Their partner will be assessed on their marking skills.



	'A' Achievement Descriptors								
	Stance	Grip	Flight	Accuracy	Marking				
Backhand	 Stance side on to target. Leading leg is the same (ie Right or Left) as the pulling arm. Centre of gravity is low which is achieved by bending the knees. Pulling arm starts next to hip of the non-leading leg. Non-pulling arm stretched in opposite direction of throw. 	 Four fingers on the inside gripping the lip. Thumb on the outside and on top of the disc. Wrist cocked backwards 	 Disc travels no higher than 2 meters off the ground. Disc is stable in flight Disc remains top-side up 	Disc is at the chest of the receiving player.	 Student is able to catch the disc. If able to they utilise two hands, one on top and the other on the bottom. 				
Forehand	 Stance chest on to target. Leading leg is the opposite (ie Right or Left) of the pulling arm. Centre of gravity is slightly higher than the backhand. Pulling arm starts at head height behind the body. Non-pulling arm stretched in direction of throw. 	 Index and middle finger on the inside lip. Thumb on the outside and on top of the disc. Remaining fingers straightened resting on outside of disc. Wrist cocked backwards 	 Disc travels no higher than 2 meters off the ground. Disc is stable in flight Disc remains top-side up 	Disc is at the chest of the receiving player.	 Student is able to catch the disc. If able to they utilise two hands, one on top and the other on the bottom. 				
Hammer	 Stance side on to target. Leading leg is the opposite (ie Right or Left) of the pulling arm. Centre of gravity is behind the thrower which is achieved by bending backwards with non- leading leg bent. Pulling arm starts behind body near the back. Non-pulling arm stretched in direction of throw. 	 Index and middle finger on the inside lip. Thumb on the outside and on top of the disc. Remaining fingers bent backwards towards the palm Wrist cocked backwards 	 Disc is released at a 45° angle. Disc starts out vertical to the ground. Disc rotates onto its back. Disc drops down to the ground on its back. 	Disc drops down onto the receiving player.	 Student is able to catch the disc. If able to they utilise two hands, one on top and the other on the bottom. 				